The	is a theoretical framework for understanding how people:
A	equire new skills
Ве	ecome in these skills
Ge	eneralize these skills to new or settings
A	lapt the skills to match the requirements of new circumstances
A.	phase: The period between the first appearance of the desired behavior and the reasonably accurate of that behavior.
	Teacher strategies to promote acquisition include:
	· Modeling ·
	Prompting
	· Cueing
В.	Fluency Phase: The phase between the first reasonably accurate performance of the behavior and the student's ability to perform the behavior rapidly and with
•	and the student's ability to perform the behavior rapidly and with Teacher strategies to promote fluency include: Opportunities to drill and practice the skill
	and the student's ability to perform the behavior rapidly and with Teacher strategies to promote fluency include: Opportunities to drill and practice the skill Regular and praise from the instructor
	and the student's ability to perform the behavior rapidly and with Teacher strategies to promote fluency include: Opportunities to drill and practice the skill Regular and praise from the instructor or other students
	and the student's ability to perform the behavior rapidly and with Teacher strategies to promote fluency include: Opportunities to drill and practice the skill Regular and praise from the instructor
	and the student's ability to perform the behavior rapidly and with Teacher strategies to promote fluency include: Opportunities to drill and practice the skill Regular and praise from the instructor or other students Phase: The process of displaying a recently acquired behavior either in multiple settings or in the appropriate content in which the student is expected to

Complete Notes

- I. The Instructional Hierarchy is a theoretical framework for understanding how people:
 - · Acquire new skills
 - Become fluent in these skills
 - · Generalize these skills to new situations or settings
 - · Adapt the skills to match the requirements of new circumstances

1 of 2 12/23/2009 3:19 PM

A. Acquisition phase: The period between the first appearance of the desired behavior and the reasonably accurate performance of that behavior.

Teacher strategies to promote acquisition include:

- · Modeling
- · Demonstration
- · Prompting
- · Cueing
- B. Fluency Phase: The phase between the first reasonably accurate performance of the behavior and the student's ability to perform the behavior rapidly and with proficiency

Teacher strategies to promote fluency include:

- · Opportunities to drill and practice the skill
- · Regular corrective feedback and praise from the instructor or other students
- C. Generalization Phase: The process of displaying a recently acquired behavior either in multiple settings or in the appropriate content in which the student is expected to demonstrate the behavior.

Teacher strategies to promote generalization include:

- · Training the skill in all settings or situations in which it is expected to be displayed
- · Explicitly prompting the student to use skills/engage in target behavior in new settings or situations
- D. Adaptation Phase: The learner must be able to modify learned responses in the face of novel environmental demands (e.g., adapting skills in conventions of written discourse from hand-written letters to e-mail).

Reference:

Haring, N.G., Lovitt, T.C., Eaton, M.D., & Hansen, C.L. (1978). *The fourth R: Research in the classroom.* Columbus, OH: Charles E. Merrill Publishing.

2 of 2